

Commission Planning Overview – Cycle A : Spring

CHALLENGE

CHAMPION

IMMERSE

Hook: Take part in a stone age forest school.

History:

Disciplinary Knowledge: Develop the appropriate use of historical terms and to think critically.

Substantive Knowledge:

How Britain has influenced and been influenced by the wider world. Achievements and follies of mankind. Changes in Britain from the Stone Age to the Iron Age

The Commission:

CAREER: Forest school leader

COMMISSION: To become forest school leaders and create a stone age forest school for parents to attend.

ADDITIONAL OBSTACLES:

What skills do we need, to build upon our own forest school experience?
How can we make it different?
How will we invite parents?
Where will we do it?
Will we need to do a practice run?

Music:

Disciplinary Knowledge: listen with attention to detail and recall sounds with increasing aural memory

Substantive Knowledge: play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression

Geography:

Disciplinary Knowledge: Use and Interpret maps, diagrams, globes, aerial photographs and GIS.

Substantive Knowledge: Name and locate land use and patterns and understand how some of these aspects have changed over time. Describe and understand key aspects of human geography including types of settlement and land use.

The Critical Expert: Forest school leader.

Relevant enriching opportunity: To attend a stone age forest school.

Art:

Disciplinary Knowledge: Drawing and painting - Cave paintings

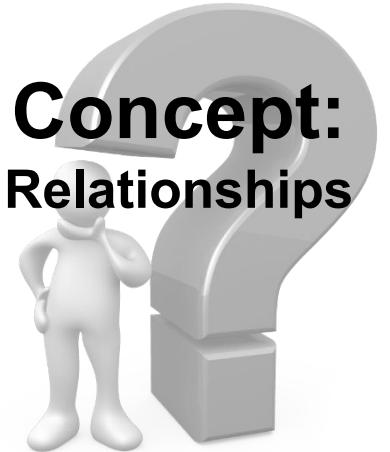
Substantive Knowledge: To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

DT:

Disciplinary Knowledge: Use research and develop design criteria to inform the design of a stone age snack.

Substantive Knowledge: become competent in a range of cooking techniques, To understand and apply the principles of a healthy and varied diet.

Concept: Relationships



Outcome: To create an educational, stone age forest school session for parents to attend.

